

**ACTIVITY SHEET: Creepie Craalies** by Catherine Gibb and Julie Anderson

**Topics:**

- Minibeasts

**Will need:**

- Junk material and glue for making models
- Collection of books for book corner
- Set of minibeast picture cards for games (*provided*)

**Links to:**

- Incy Wincy Spider
- Jeemie Tammie Speeder (*Ditty Box*)
- Da Boags' Spree (*Rhoda Bulter*)
- Da Wee Kirkcudbright Centipede (*Matt McGinn*)
- The Spider and the Fly

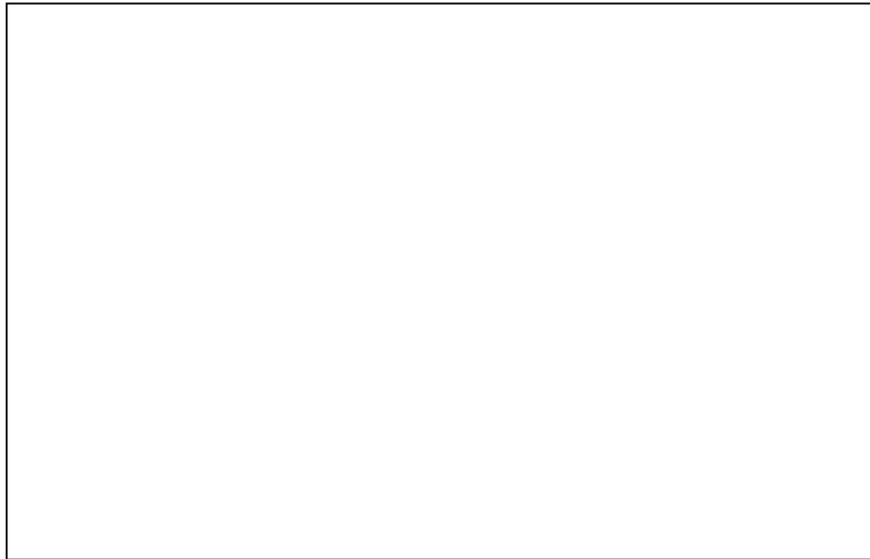
**Creepie Crawlies Key Word List**

<b>black klock</b>	beetle
<b>forkietail</b>	earwig
<b>mooratoog or mooritoog</b>	ant
<b>slater</b>	woodlouse
<b>thoosan taes</b>	centipede
<b>dirlin</b>	vibrating
<b>oagin</b>	crawling
<b>gluffed</b>	scared
<b>moorit</b>	brown (as of sheep)
<b>ootfaa</b>	row, disagreement
<b>press</b>	cupboard
<b>sleekit</b>	sly

**Emotional, personal and social skills**

1. Discuss having “an ootfaa” and how to remedy the situation.
2. Persevere in making junk model.
3. Play co-operatively with picture cards and in games involving movement.

**Parental involvement/Visits (to & from)**



**Communication and language skills**

1. - Listen with enjoyment as teacher reads/recites poem.  
- Respond (develop awareness) to rhythm and rhyme.  
- Recognise alliteration (name of mini-beasts & adjective describing it)
2. Make the sound – associate it with written letter.
3. - Use picture book to learn appearance of various mini-beasts.  
- Count them  
- Learn English and Shetland names  
- Learn other mini-beast rhymes
4. Talk about having an “ootfaa”

**Knowledge and understanding of the world**

1. - Recognise various mini-beasts through looking at the pictures in the book and by playing games with picture cards.  
- Use books from library.
2. - Use the rhyme as an aid to counting.  
- Use the book (pictures) as an aid to counting.
3. - Set up a wormery and observe their behaviour.  
- Watch development of butterfly from caterpillar.

**Title**

**Creepie Crawlies**

by Catherine Gibb and Julie Anderson

**Expressive and aesthetic skills**

1. Make a junk model mini-beast (real or imaginary), and give it a name.

**Physical development and movement skills**

1. - Imitate the movement of various min-beasts – crawl, slither, fly etc.  
- Invent games involving above movements i.e. “who am I?”

**Focus learning outcomes**

- Experience hearing and using dialect
- Increasing dialect vocabulary
- Enriching study of mini-beasts
- Developing dialect vocabulary
- Counting 1-10